

**MILLSTONE TOWNSHIP  
PLANNING BOARD  
MEETING UPDATE  
JULY 11, 2007**

**APPROVAL OF MINUTES:** May 9, 2007 Special Meeting

**APPROVAL OF MINUTES:** May 9, 2007 Regular Meeting

**APPROVAL OF MINUTES:** June 13, 2007

**RESOLUTIONS:**

**P05-23 RIORDAN** – Block 45, Lot 10.04. Located on Stage Coach Road and Charleston Spring Road. 27.61 acres located in the RU-p zone. Minor Subdivision extension of time granted through June 15, 2007. Applicant returns for a further extension of time to perfect minor subdivision. Memorialized 7/11/07.

**P06-02 33 ASSOCIATES (RIVERSIDE CENTER)** – Block 18, Lot 2.02. Located on Route 33. 57.7 acres located in the PCD Zone. Applicant seeks Final Major Subdivision Approval to subdivide property into 9 individual sites. Preliminary Major Subdivision approval granted 12/13/06. Final granted. Memorialized 7-12-07

**P06-11 IDEAL TILE** – Block 18, Lot 2.03 Located on Old Route 33 and Farrington Blvd. 14.93 Acres located in the PCD Zone. Applicant seeks Preliminary and Final Site Plan approval to construct a 94,500 s.f. warehouse/storage area, a 4,000 s.f. showroom and 4,000 s.f. of administrative offices. Approval granted 6/13/07. Memorialized 7/11/07

**P07-03 TOTAL STONE** – Block 53, Lot 4. Located at Red Valley Road and Trenton-Lakewood Road. 28.7 acres in the BP Zone. Applicant received Preliminary Major Subdivision approval granted on 8/9/06 for a 7-lot subdivision for existing building, private road and 5 new building lots 9/13/06. Applicant returns for Final Approval. Approval granted 6/13/07. Memorialized carried to 8/8/07.

**NEW APPLICATION:**

**P07-08 MILLSTONE TOWNSHIP** – Block 52, Lots 1.01, 1.07 and 13. Located on Red Valley and Trenton-Lakewood Roads. 178.714 +/- acres in the RU-P Zone. Applicant seeks Major Preliminary and Final Subdivision approval for three lots. No additional lots are being created. The applicant shall seek variance relief. Approval granted.

**NEW BUSINESS:** Update on Open Space and Farmland Preservation by Board liaison M. Blanco